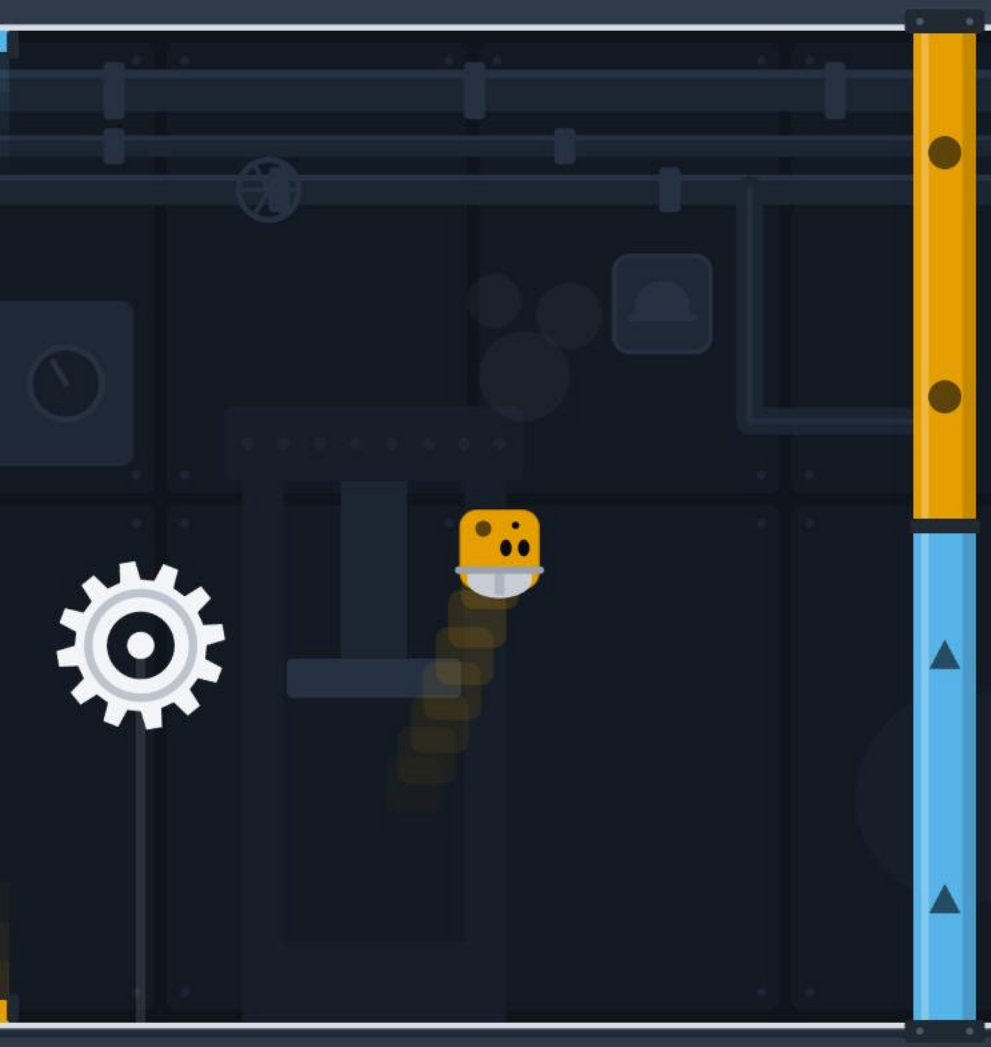


UPSI DIE

Clock in. Fall up.

Your incident file now outranks you.

A one-tap gravity game

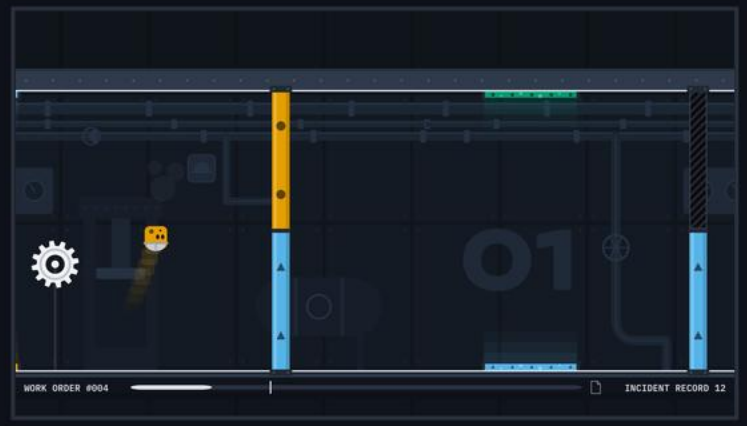
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WORK ORDER #004

INCIDENT RECORD 12

One tap. Gravity flips.

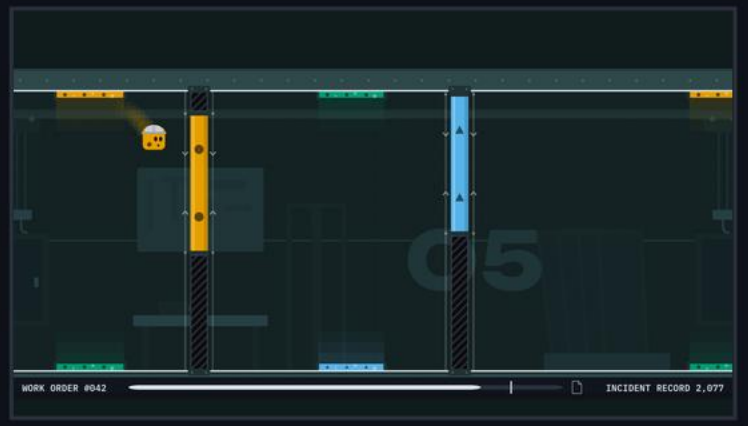
Your color comes from the paint strips on the floor and ceiling; a gate admits only its own color.



Tap to fall up. Tap again to fall down.



Paint strips set your color.



Gates admit your color only. No appeals.

A paint factory, ten departments.

100 work orders. Each floor adds its own machine and its own rule; each ends with an inspection.



01 · Ground Floor
Gates, spikes, gears and pinch points



02 · Coating Line
Glue and paint curtains



03 · Flip Presses
Flip arrows and mirrors



04 · Conveyor Belts
Conveyor belts



05 · Door Workshop
Sliding doors



06 · Scaffold Floor
Scaffolds split the corridor



07 · Drying Oven
Low gravity and glide



08 · Scrapyard
Crumbling floors and gaps



09 · Copier Room
A twin to steer as well



10 · Manager's Office
Everything, in the dark. Pink.

A deadpan factory voice.

The announcement system files every crash in a bureaucratic voice. 648 lines, in all nine languages.



> Minutes taken. Minutes of the taking of the minutes are now being taken.

EN

> Enclosures: 1) The incident. 2) A photocopy of it. The photocopy is clearer.

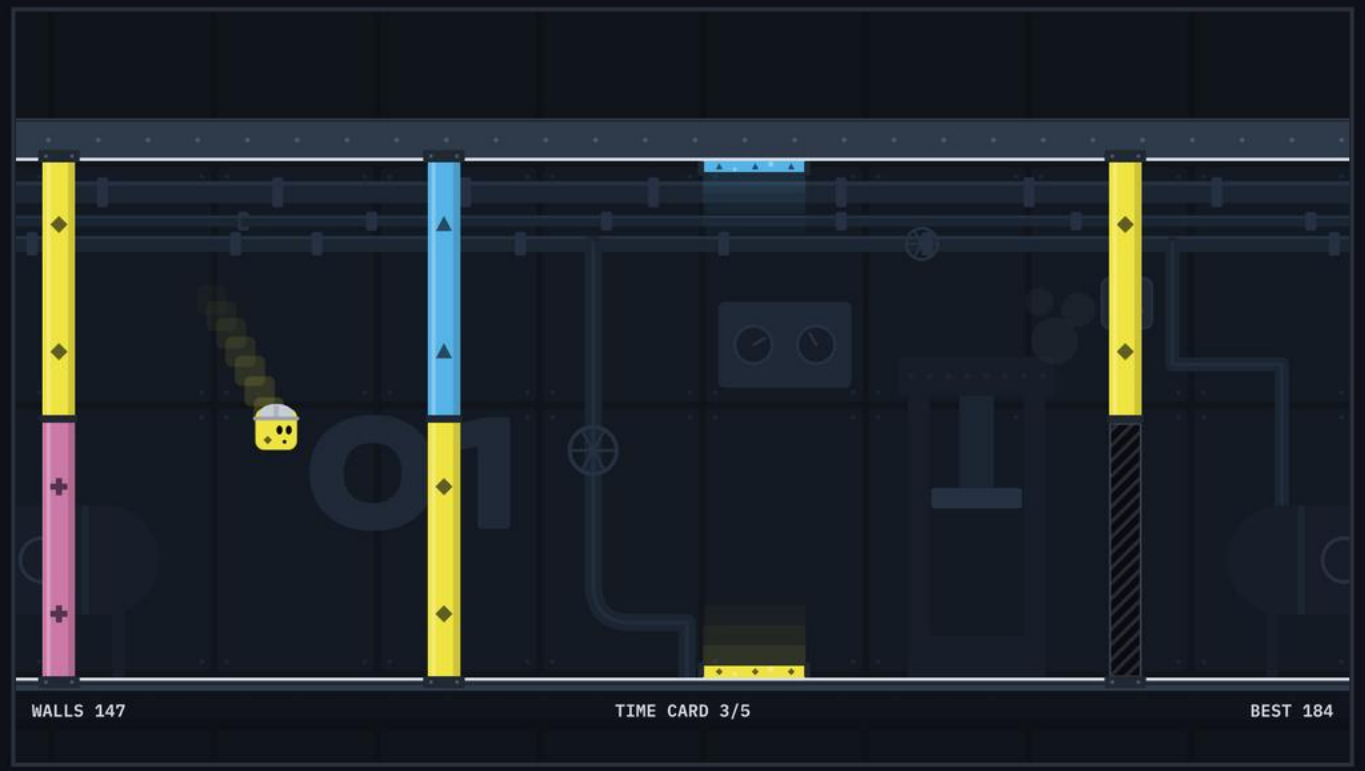
EN

> Kaza raporunuz ekte sunulmuştur. Ek bulunmamaktadır.

TR

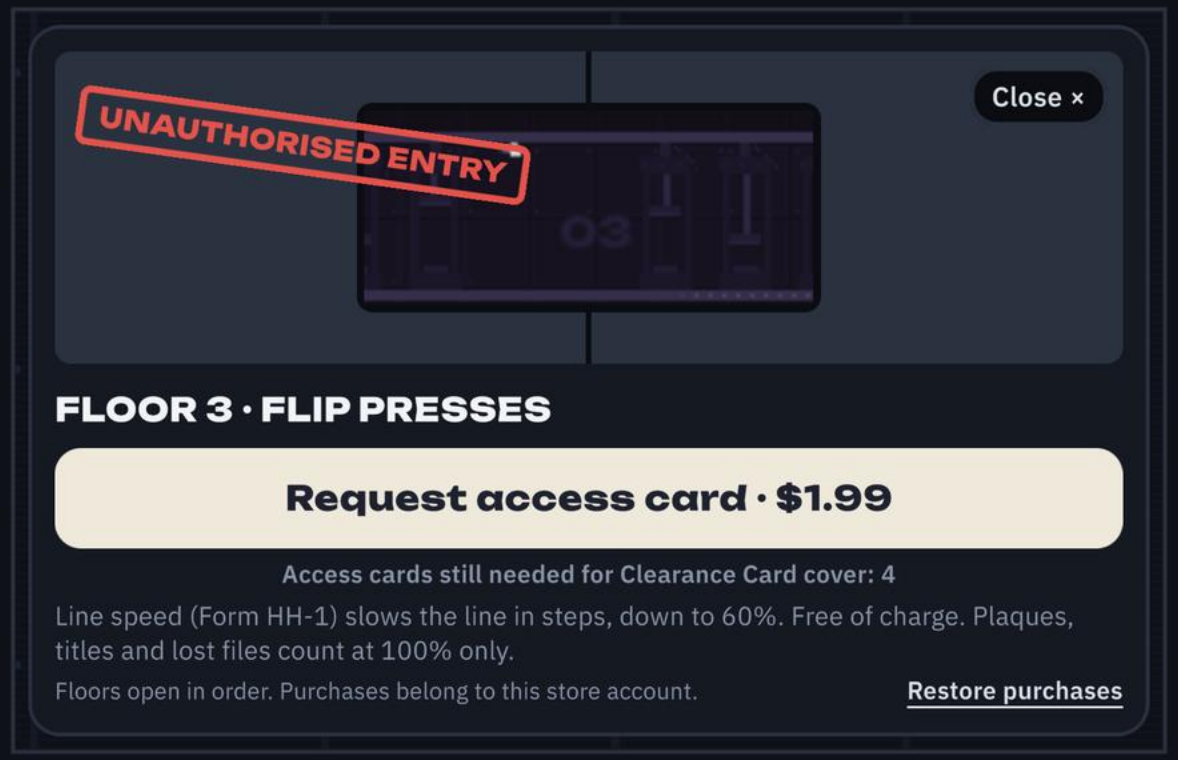
The Daily Shift.

- One course for everyone, new every day, built on the server's date.
- Five attempts a day. Attempts are never sold.
- Top results are replayed on our server before they rank.
- The Employee of the Month board, daily and weekly, in the game and live at upsidye.com.
- Weekly frames and a sticker for the top 100, the top 10 and first place.



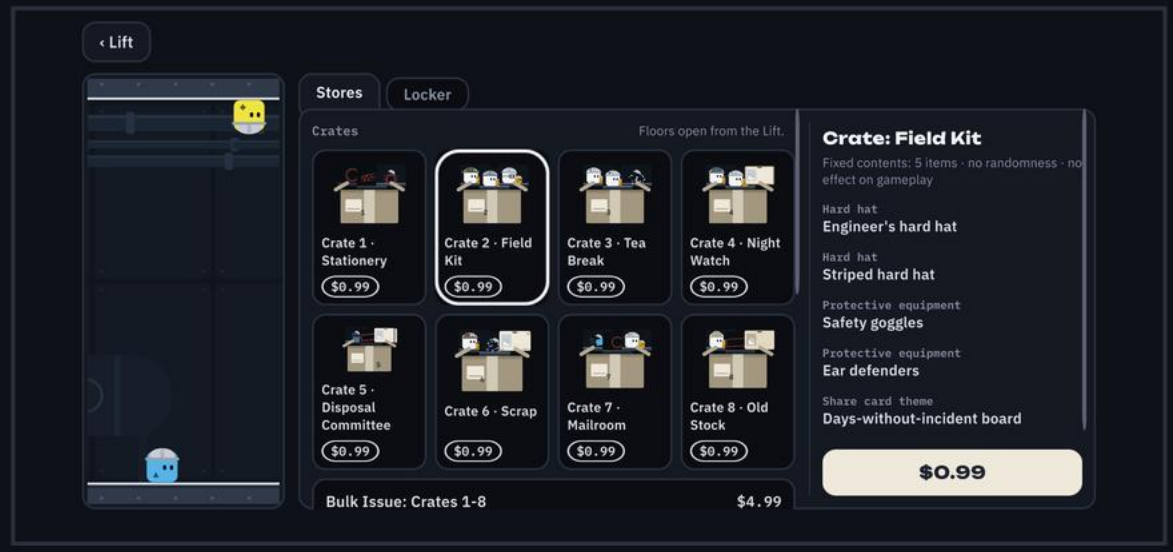
Hard, and open to more players.

- Line speed slows any level down to 60%, free on every floor.
- Every paint color carries its own shape for color-blind players.
- Screen reader support, text up to 150%.
- Nine languages: English, Turkish, Spanish, Portuguese (Brazil), French, German, Russian, Japanese, Simplified Chinese.
- 44 achievements on Game Center and Google Play Games.



Fair by design.

- No ads. No in-game currency. No random items.
- The first floor (10 levels) and the Daily Shift are free.
- Floors 2-10: $1.99 each, sold in order; the fifth card opens every remaining floor. Or one Clearance Card: $7.99.
- Cosmetic crates and board sets ($0.99) with fixed contents; nothing sold changes play.
- Retries, checkpoints and level skips are not for sale.



UPSIDYE



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